

# MY FAVORITE 21 PHOTOSHOP TIPS AND TRICKS

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Mac	PC
CMD	CTRL
OPT	ALT
CTRL	RMB
SHIFT	SHIFT
Return	Enter
Delete	BSpac

COMMANDS BELOW ARE FOR MAC – SEE PC EQUIVALENT IN BOX AT RIGHT

**CREATE KEYBOARD MENU SHORTCUT:** Edit Menu > Keyboard Shortcut **OR** SHIFT+OPT+CMD+K

**HIGH PASS SHARPEN:** CMD+J to make new layer. Filter Menu → Other → High Pass. Adjust radius (usually around 10 pixels) > OK. Blending Mode to OVERLAY. View at 100%. Adjust opacity of layer (often 30-60%).

**CREATE ACTIONS:** Window Menu > Actions New Set  (3<sup>rd</sup> button fr R) New Action  (2<sup>nd</sup> button fr R)  
Record ● Stop Record ■ Play Action ▶

**ACTION FOR PREPARING IMAGE FOR SHOW:** Will change image to 8 bit, 72 pixels/inch, max horizontal 2400 pixels and max vertical 1600 pixels. In Action Panel click Create New Action icon > name it “Size for Show” and click RECORD. Image Menu → Mode → 8 bits/channel. Image Menu → Image Size → 1<sup>st</sup> set resolution 72 pixels/inch then set width 2400 pixels and height 1600 pixels > OK. Click STOP PLAYING icon.

**DODGE AND BURN:** OPT+Click Create New Layer Icon→Mode to Overlay→√ Fill overlay 50% gray →OK. Brush (B) > opacity 10-15% & hardness 0. D (set default foreground/background colors) → X shift between burning and dodging.

**NUMBER OF SHUTTER ACTUATIONS:** Open Raw file > File Menu > File Info > Advanced Tab > Schema (ns.adobe.com/exif/1.0/aux ) > toggle on and read “aux:ImageNumber”  
In PS 2014→File Info>click on Raw Data in left sided panel>in Search Box on top type “aux:ImageNumber”

**SELECTIVE COLOR:** Image > Adjustments > Selective Color or make Selective Color layer.

**WHITE** – brighten/tone down by subtract/adding black. Remove magenta cast by subtracting magenta

**BLUE** – add black to darken, subtract yellow to make bluer **YELLOW**–boost by adding yellow.

**For added punch** → add 3-4% black to both BLACK and NEUTRAL

**REMOVE COLOR CAST:** Color Sample Tool (cycle to with SHIFT +I) - sample size 3x3 > Threshold adjustment layer → move slider & mark darkest black & white points > trash threshold layer > Levels layer > set output to 10 & 248 > set black & white points at #1 & #2 marks > use gray eyedropper if needed > click color sampler holding OPT to remove numbered circles.

**AVERAGE BLUR COLOR BALANCE:** CMD+J > Filter/Blur/Average > CMD+I > set blend mode to color > reduce opacity (near 50%). May then need additional adjustments e.g. levels, curves, vibrance or saturation.

**EXTEND CANVAS:** Make background layer copy > C (for Crop Tool) > extend at least one edge > RETURN > Select new area using Magic Wand Tool (W). Select Menu → Modify → Expand → enter “3” → OK.  
Edit Menu → Fill → Use Content Aware → OK. CMD+D to deselect.

**IMAGE IN TEXT:** Open image > Double click thumbnail then OK to unlock > CMD+click New Layer icon. Select image layer > T and choose font > click inside document to add text > drag image layer above text layer > CMD+OPT+G to create clipping mask. Move Tool (V) to move image under text. Select text layer > CMD+T to transform > RETURN. SHIFT+CMD+E to Merge Visible.

**TOURIST REMOVAL FILTER:** In Bridge open images into ACR>modify 1<sup>st</sup> image>select all images > sync images> DONE. In Bridge > select images > Tools → Photoshop → Load Files into PS Layers. Select all layers.

**Cool Method:** R click > Convert to Smart Object. Layer Menu > Smart Object > StackMode > Maximum. Clean up image as needed with Spot Healing Brush, Patch Tool or Clone Stamp Tool

**Better method:** Edit→Auto Align Layers → Auto (vignette removal & geometric dist unchecked). For top layer OPT+Click Add Layer Mask button. SHIFT+Click layer mask to turn on/off mask to identify area and then paint White with moderate to low hardness setting.

**BORDER:** CMD+A > Edit Menu → Stroke → choose pixel size, color and “center” → OK

**FANCIER BORDER:** Image 8 bit. Clk New Layer Button > Edit Menu → Fill → White (or choose another color)  
> Turn off layer visibility > Rectangular Marquee (M) & drag from near top L corner to near bottom R corner >  
turn visibility on > Q > Filter Menu → Brush Strokes (try Spatter) or Distort and adjust sliders. Can add other filters  
by clicking NewEffect Layer button at bottom right of dialog box. Click OK > Q > SHIFT+CMD+I (to invert mask)  
> click Add Layer Mask button to create white border.

**PASTE INTO SELECTION:** Select object to be pasted (CMD+A) > CMD+C. Then make selection where object  
to be pasted to > Edit Menu → Paste Special → Paste Into > CMD+T to adjust size, rotate and move. Can  
adjust opacity of layer of pasted object. Can do other adjustments of pasted object by adding new adjustment  
layer and click left most icon on bottom of layer property box.

**HEAD REPLACE:** Open master & fix images. Window → arrange → tile all vertically. V → drag fix into master.  
Set opacity 50%. Move tool (V) & if necessary free transform (CMD+T) holding SHIFT to resize. Opacity back to  
100%. Click OPT+Add Layer Mask icon. Paint mask with white and soft brush.

**CREATE LINE DRAWING:** Copy background layer > change blend mode to Divide > Filter → Blur → Gaussian  
Blur and adjust > OK > SHIFT+OPT+CMD+E > Filter → Artistic → Poster Edges > OK > change blend mode to  
Multiply and adjust opacity. Can convert to B&W.

**SKETCH EFFECT:** Background copy > Filter Menu – stylize - find edges - OK > blend mode to LUMINOSITY.  
*Now try more advanced version on copy of above:* Background copy > Filter Menu > stylize > find edges > OK >  
blend mode to MULTIPLY. Hue/Sat Layer → desaturate → click leftmost button on bottom to Clip To Layer >  
Levels Layer → increase contrast → Clip to Layer button > dbl click original Background Layer to unlock-OK >  
CMD+click Create New Layer button > Edit Menu > Fill > with white > OK > reduce opacity of original  
background layer (now called Layer 0) > Curves Layer to brighten > Hue/Sat Layer to reduce saturation → click  
on Background Copy Layer → reduce opacity a little

**SELECTIVE HIGHLIGHT DETAIL ENHANCEMENT:** CMD+J > CMD+A > CMD+C > Click Add Layer Mask >  
OPT+click Layer Mask Icon > CMD+V > CMD+M > select Black Point eyedropper and click background to turn it  
black > select White Point eyedropper and click white and gray areas to turn them stark white > OK > click on  
color image thumbnail and set blend to Multiply > adjust opacity.  
Readjust areas that are too dark by clicking on Layer Mask thumbnail and painting with black. CMD+D

**RAINBOW:** Click New Layer icon > Gradient Tool (G) > click Gradient Picker in options bar opening gradient  
editor > Special Effects > Russell’s Rainbow > RETURN > select Radial Gradient from options bar. Holding  
SHIFT drag across image at about horizon line. Change blend mode to Screen. Filter > Blur > Gaussian Blur >  
drag radius slider to right for soft look > OK. Move Tool (V) to change position of rainbow. Add Layer Mask.  
With Gradient Tool still selected, select Black/White gradient and select Linear Gradient from options bar.  
Holding SHIFT drag from bottom of rainbow to top in vertical direction. Adjust opacity to decrease or increase  
opacity by CMD+J to duplicate layer.

**SNOW:** 8 bit image. New Layer button → change blend to SCREEN → Edit Menu → Fill → fill with black.  
Filter Menu → Noise → Add Noise → amount 20 and ✓ Gaussian and Monochromatic → OK  
Filter Menu → Pixelate → Crystallize → cell size 3 – 10. Filter Menu → Unsharp Mask → until snowflakes have  
distinct edges – e.g. amount 100, radius 2 & threshold 0. Can adjust opacity.

**GLASS TEXT EFFECT:** T > choose font and size and light gray color > add text > click on Text layer  
Click Add Layer Style button on bottom of layers panel (2<sup>nd</sup> from left) and choose Bevel & Emboss  
Clk Bevel & Emboss → clk Reset to Default if necessary Clk Inner Shadow → clk Reset to Default if necessary  
Click Stroke → click Reset to Default if necessary → Size 1 px  
Click OK → Adjust FILL slider (not Opacity slider) to perhaps 30% → V to move text or CMD+T to transform